

DISCLAIMERS:

- 1. Children on the property, are the responsibility of the accompanying adult. Art Village Karjat (AVK) team does not take any liability for the children.
- 2. Early check-ins and late check-outs are available ONLY upon request, are subject to availability and are chargeable. We will be able to inform you on the availability, only a day prior o booking date.
- **3. Art activity schedule** is subject to change incase of unforeseen reasons, as per the discretion of the AVK team.
- **4. Meal timings** are fixed as per the daily itinerary. Kindly respect them.
- 5. Self-service philosophy is encouraged at the village. We do not provide room service.
- **6. Food menus** are pre-decided as per the availability of the local produce. No changes in the menu after check-in will be entertained.
- 7. All Jain, vegan and/or specific food requirements need to be conveyed to the reservations head.
- **8.** AVK team at least two days prior.AVK is a property immersed in nature. AVK team shall not be held responsible for **any bites or injuries**, while on the property.
- **9. Loss and/or damage** of any personal belongings is not the responsibility of the AVK team. We do not provide any locker facility in the rooms.
- 10. AVK does not provide driver accommodation and/or meals. We do have a dedicated parking area for guest vehicles.
- **11.** AVK is an **animal friendly project**. However, during monsoon months from June to Mid October, no pets are allowed.
- **12. Swimming pool/AVK kund has timings 7am to 7pm**, barring art activity time. Appropriate swimwear and cap is mandatory while using the facility.
- **13. Swim at your own discretion.** Children under 12 have to be accompanied by an adult. AVK is not liable for any mishap/accident caused in and around the pool.
- **14. Occult Practises.** Any occult science practises or any other occult practises that involve supernatural forces wil Not be permitted on the project. Guests will be asked to leave the premises immediately if the management finds out.